

The image features several 3D green rectangular blocks of varying sizes and orientations on the left side. In the bottom-left corner, there is a circular icon with a black border and a white center, containing the text 'T1' in a bold, black font. The background is a white brick wall.

# **Why we need a new Worst Case Timing Approach for Automotive**

EMCC2022, 11<sup>th</sup> Oct 2022, Peter Gliwa

# The worst case tale (as told for hundreds of years)



*How long does it take the princess to get inside to safety when the dragon comes??*

*Tricky, because she needs to get her hair up first...*

*Prince of static code analysis:  
"Only I can tell thee the worst case time to get back inside!"*



Before telling you how the story ends,  
we need to discuss some background.

# Contents

- Introduction, motivation
- Basics of (Worst Case) Timing Analysis
- Why today's WCET Analysis is problematic
- Let's start a new chapter
- Summary

The background is a white brick wall. On the left side, there are several white, 3D rectangular blocks of varying sizes and orientations, some stacked and some floating, creating a modern architectural feel. The lighting is soft and even.

# Introduction

# Why care about timing?

- No **safe** and **highly available** embedded software without rock-solid timing.
- If you don't *properly* care about timing, it will get you in the dark (= late in the project).
- Optimized timing can save \$\$\$  
(cf. "*Timing analysis saves OEM €12m*" in my book)



# Why care about **worst case** timing?

- Safety-relevant projects need to address corner-cases not covered by testing.  
→ **ISO 26262**
- **Increase availability**  
The system should still work even if timing beyond what was tested occurs.  
Switching to some error mode is safe but typically comes with reduced functionality.

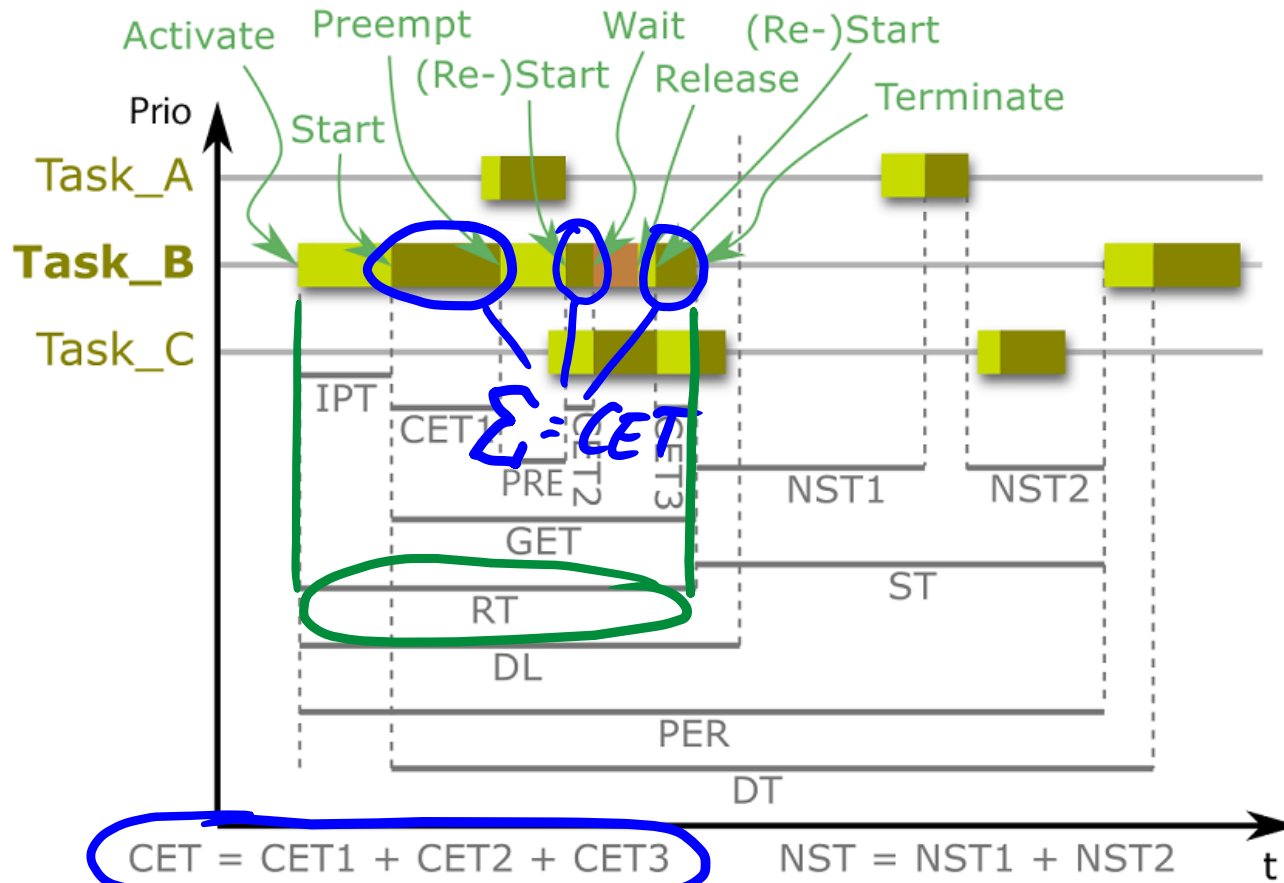


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# Basics of Timing Analysis



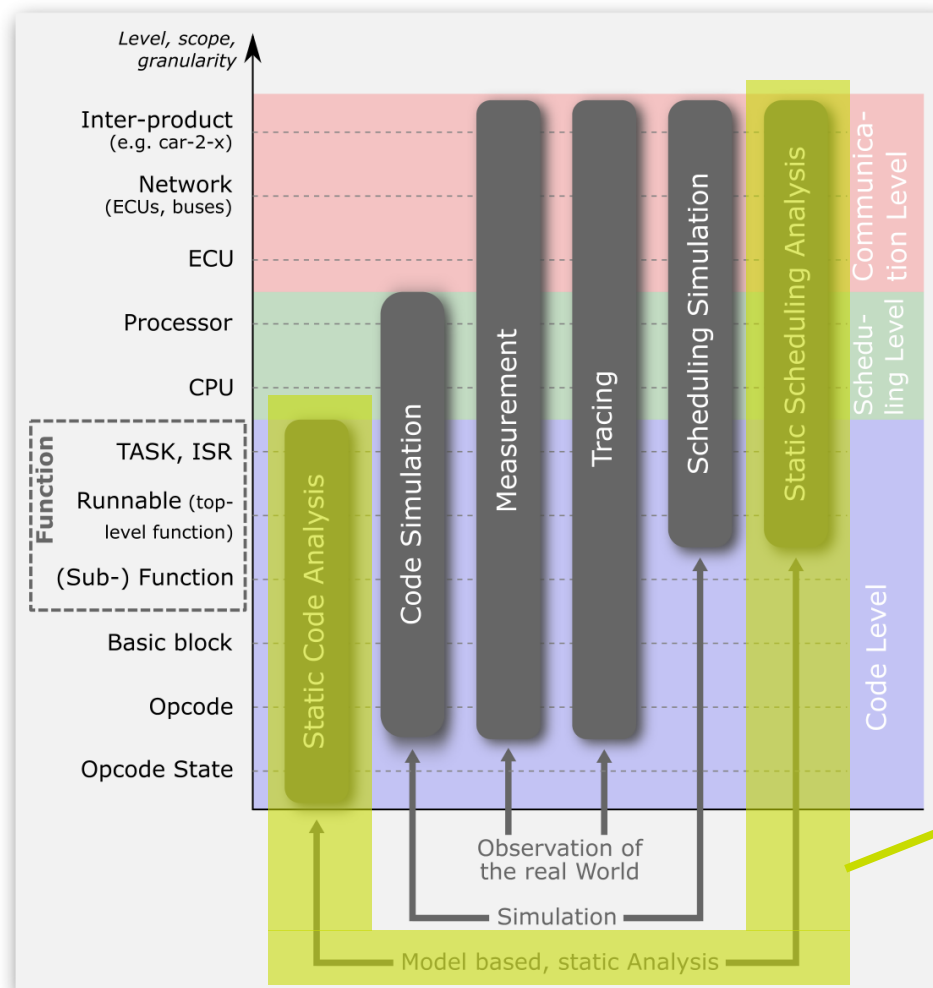
# What are WCET and WCRT?



**WCET = Worst Case Execution Time**  
 = theoretical maximum CET

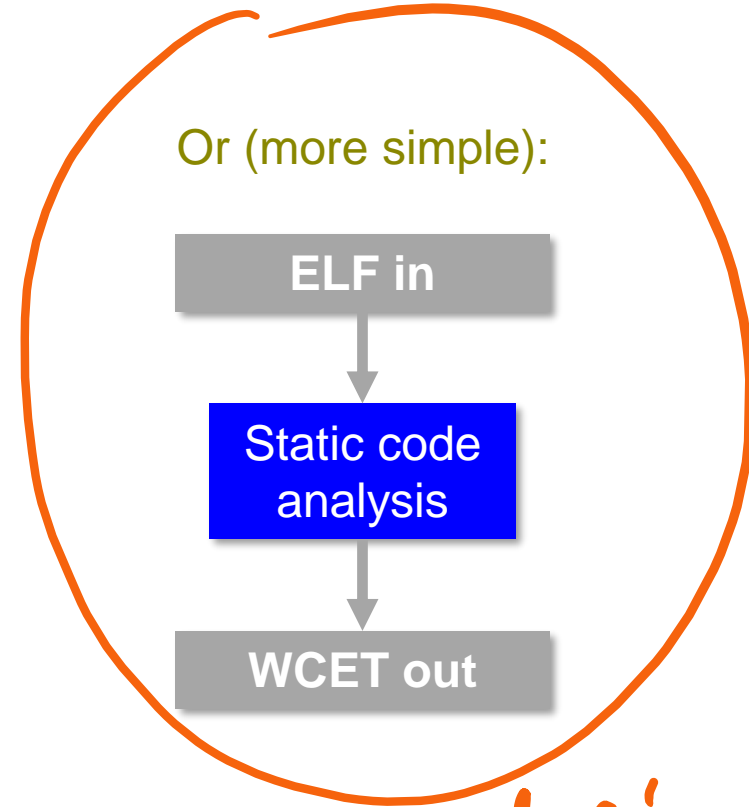
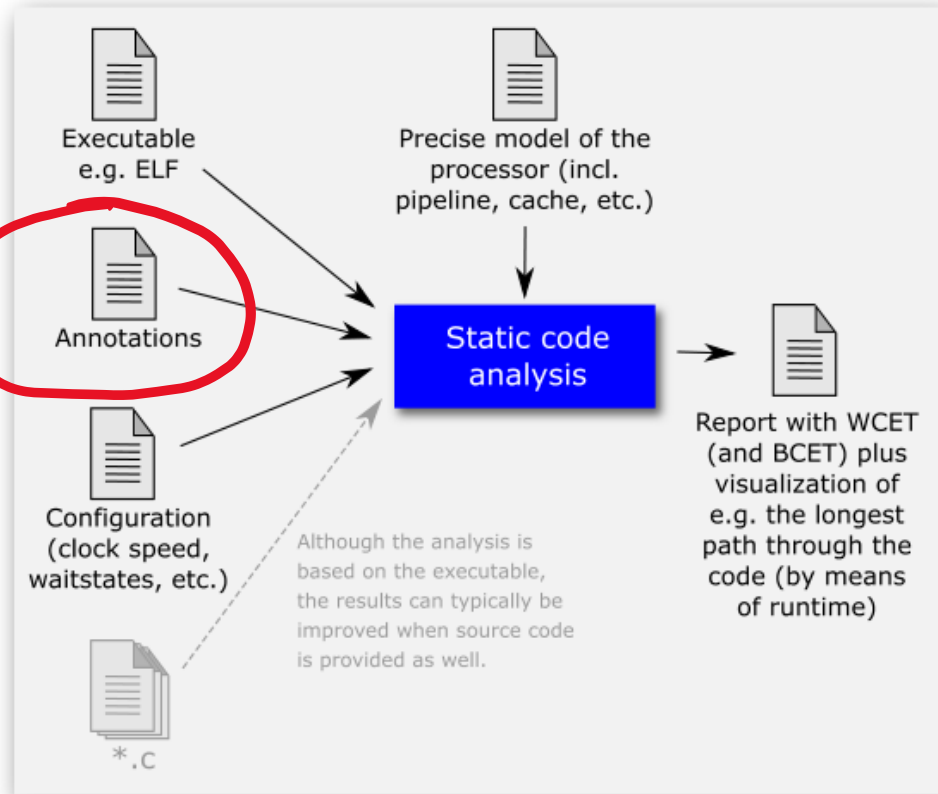
**WCRT = Worst Case Response Time**  
 = theoretical maximum RT

# Overview Analysis Techniques



**Today's focus**

# Static Code Analysis (WCET)

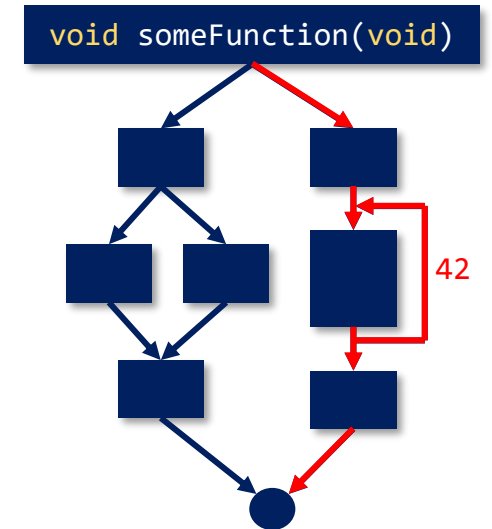


*this is what you will need to invest a huge effort into!*

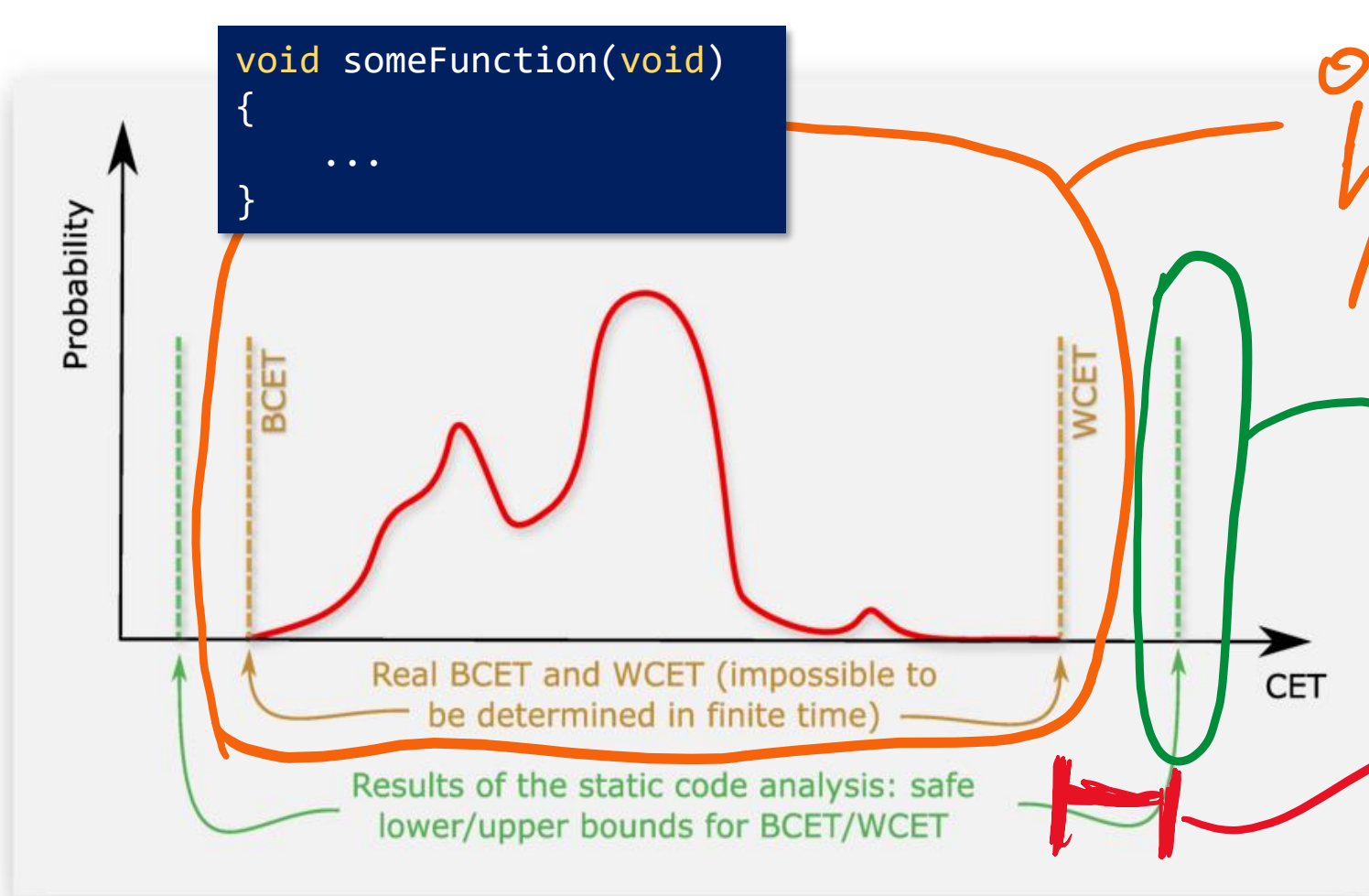
*it's so nice and simple, it's the only thing many will remember*

# Static Code Analysis (WCET)

- Example: determine WCET of function `someFunction`
- How does Static Code Analysis (WCET) work?
  - Based on the binary, `someFunction` gets disassembled
  - All calls/jumps get identified, a call tree gets generated.
  - Using abstract interpretation, the longest path (greatest number of loop iterations etc.) through the code is identified.
  - The analysis makes sure, that the initial states of cache, pipeline, etc. are such that the execution of the longest path shows the maximum possible execution time.
- Does the result depend on the input (test) data?
  - No! This is the great advantage of static code analysis.
  - However, you might need to annotate (see later).



# Static Code Analysis (WCET)



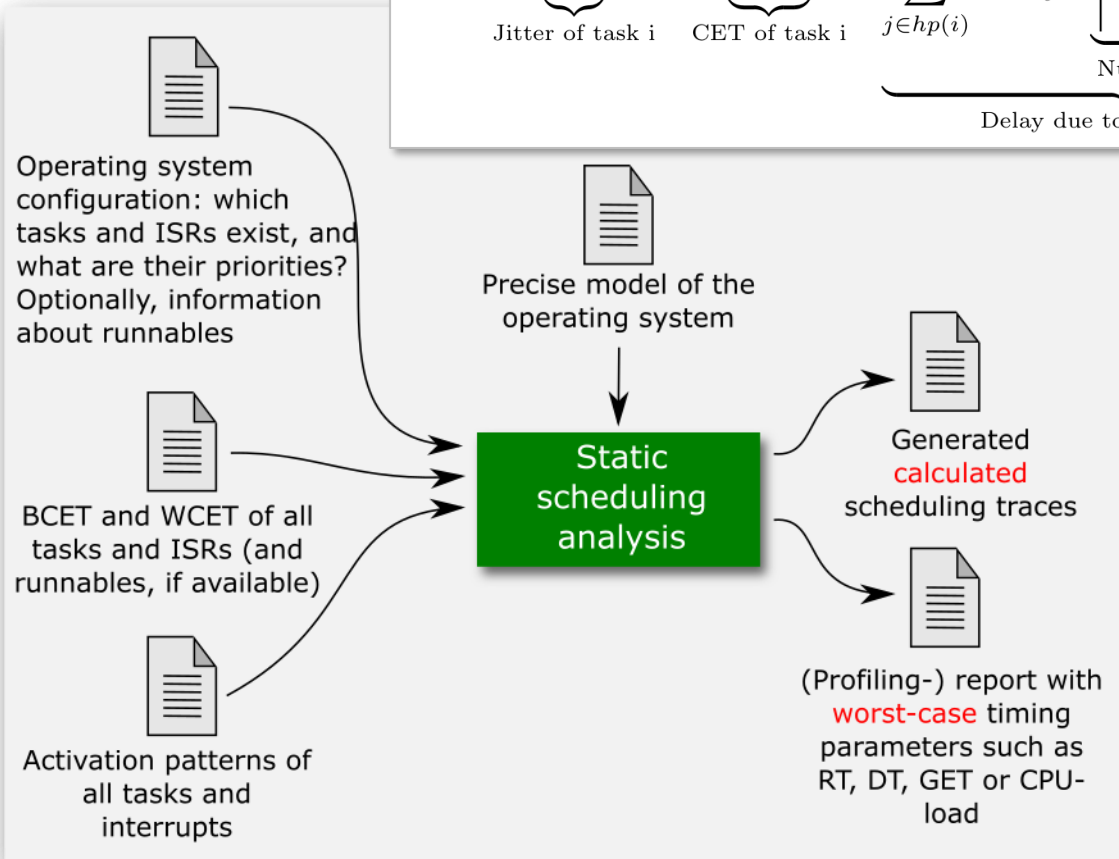
only God knows how this exactly looks like!

this is what we get from the tool

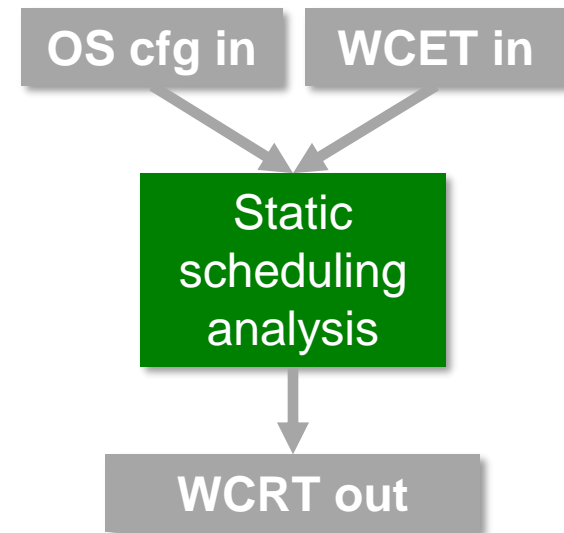
this gap might be very big!!

# Static Scheduling Analysis (WCRT)

$$RT_i = \underbrace{J_i}_{\text{Jitter of task } i} + \underbrace{CET_i}_{\text{CET of task } i} + \underbrace{\sum_{j \in hp(i)} CET_j \cdot \left[ \frac{\overbrace{J_j + RT_i}^{\text{Observation interval}}}{\underbrace{PER_{0,j}}_{\text{Number of preemptions}}} \right]}_{\text{Delay due to preemptions}} \leq \underbrace{DL_i}_{\text{Deadline}}$$



Or (more simple):





# Why today's WCET Analysis is problematic

# How the worst case tale ends (NO happy end)



Princess: "Okay, what is the WCET?"

Prince: "2 hours"

Princess: "What??"

Prince: "Well, a meteorite might fall onto the end of your bunch blocking it while a cow passes by getting trapped in your hair while....."

Princess: "?????"

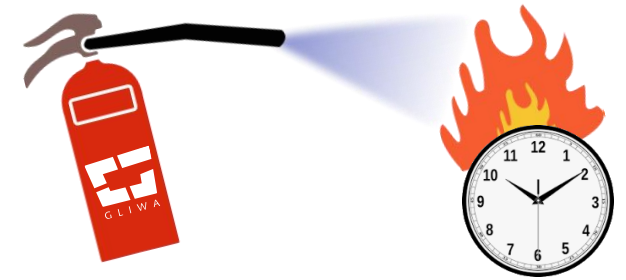
And before dashing off, he — instead of killing the beast — suggests she should cut her hair...





# Okay, that was the tale. How about the real world?

- GLIWA does a lot of 'fire-fighting': projects with timing issues ask for help.



- One recent example: automotive ASIL-D project



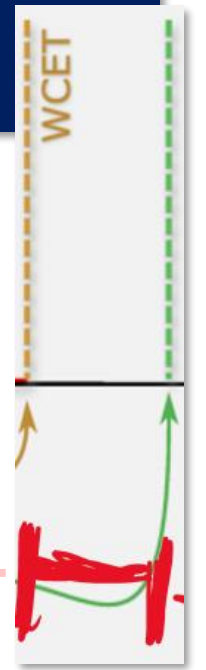
- OEM requirement: "The WCET has to be provided for all tasks and interrupts."

**WCET!**

# Annotations: time consuming and dangerous

- Abstract interpretation is not always able to identify the upper loop bound of loops.  
→ max. value is used. Here, e.g.  $a = 2^{32}-1$
- If the real max. value is, let's say, 42, the WCET **overestimation** is enormous!
- Add an annotation to tell the tool  $a = 42$
- Real projects often have hundreds of annotations → **very time consuming!**  
→ **more important problems get neglected**
- Many annotations relate to third party object code → **error-prone, dangerous!**

```
void someFunction(void)
{
    unsigned int i;
    for (i=0; i<a; i++) {
        ...
    }
}
```



# Some thoughts about probability

- Today's approach

- Timing requirement is defined, e.g.  $CET_{TaskB} < 1ms$
- For safety-relevant projects, this is interpreted as  $WCET_{TaskB} < 1ms$
- Since the WCET is not available, it is implemented as  $upper\_bound < 1ms$

- $P(CET=WCET)$  is likely to be a **very** small number. Think of

- Winning the 6/49 lottery a thousand times in a row
- Blasting a pot of paint and seeing the full text of the bible after the paint settled
- Having all humans wiped out in a second, each by its individual shooting star

- Do such events play any role in our real world's life?

NO!! So why should they when it comes to timing?



# What is it that we need?

## What does ISO26262 require?

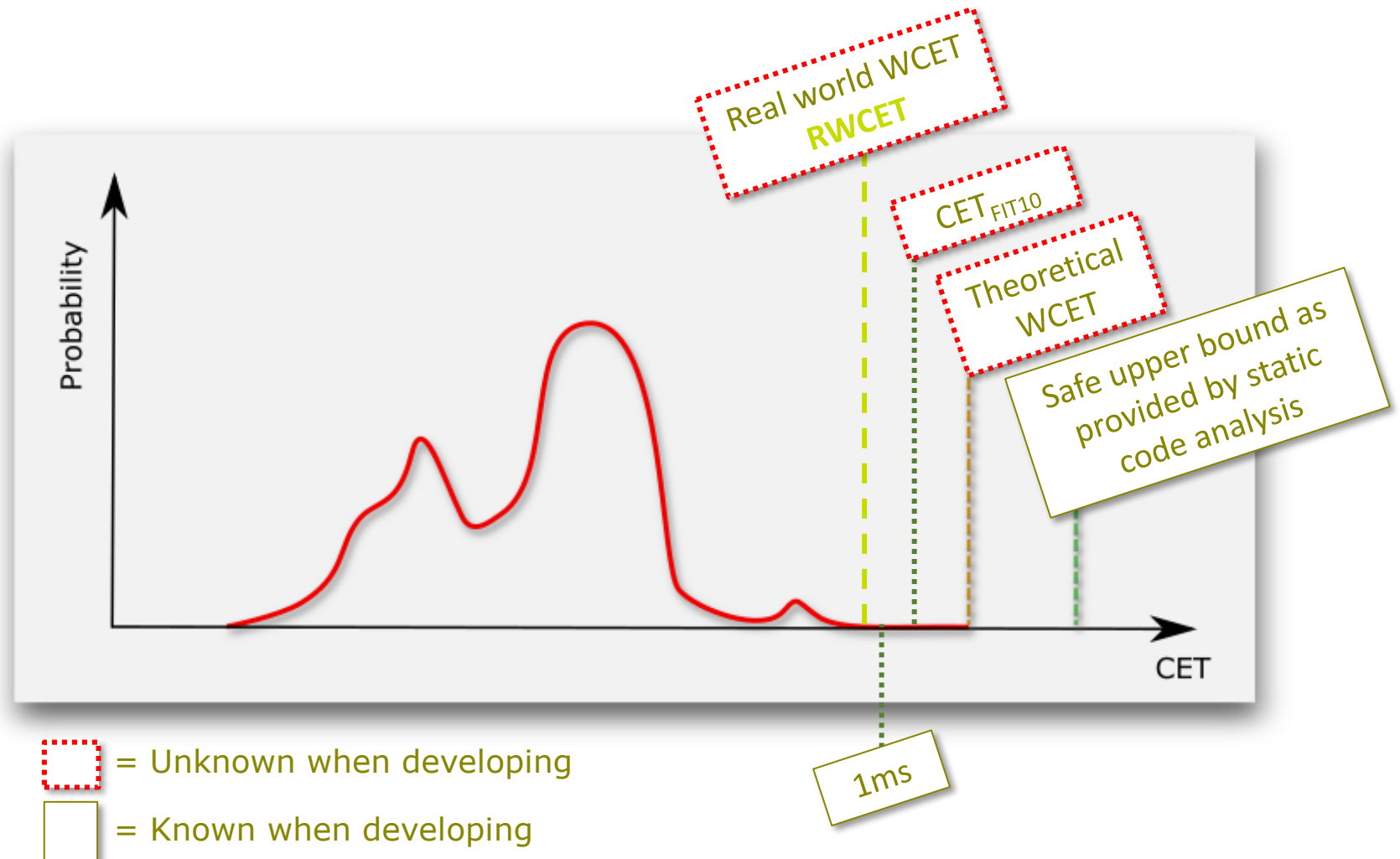
For ASIL-D, less than 10 FIT meaning less than 10 faults in  $10^9$  hours of operation

→ Impossible to translate to a timing constraint

## Definition 'Real world WCET'

Looking back at the end of the life-time of all units: greatest CET value which ever occurred. Let's call it **RWCET**.

Our constraint is actually **RWCET < 1ms**



# Worst Case rarely is Worst Case

- WCET static code analysis typically
  - does not consider interrupts (assumption: there are no interrupts)
  - does not consider multicore effects such as conflicts at the memory interface or cross-bar arbitration (assumption: there are no other cores)
  - does not consider DMA (assumption: DMA not used)
  - does not consider data cache write-backs (assumption: data caches disabled)
- In the past 20 years, I have not come across a single *real* project which fulfils these assumptions.
- **The worst case people use in safety relevant projects is not the worst case!**

# Worst Case rarely is Worst Case

- WCET static code analysis
  - does
  - does
  - does
  - does

**Recommendation from static analysis experts:**  
 Measure / estimate the impact of these effects and  
 configure/annotate static analysis accordingly.

*What??*

- In the past 20 years, I have n  
 assumptions.

*Have they not told us for years that measurements  
 are the straight path to hell?? And that the  
 theoretical WCET is the one and only truth???*

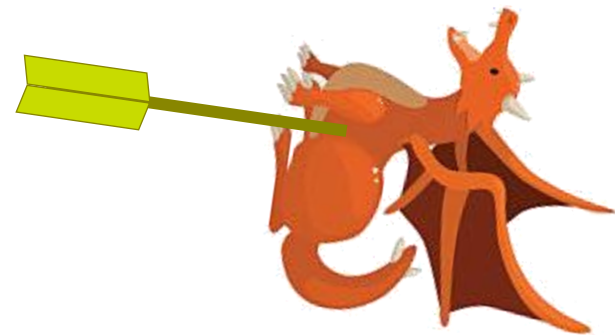
- **The worst case people use in safety review is the worst case!**



Let's start a  
new chapter

# I have a dream...

- In this dream, we get together
  - OEMs
  - Tier-1s
  - Timing tool vendors
  - Timing enthusiasts (from universities e.g.)
- We discuss
  - The facts
  - The needs
  - The requirements
  - Possible solutions



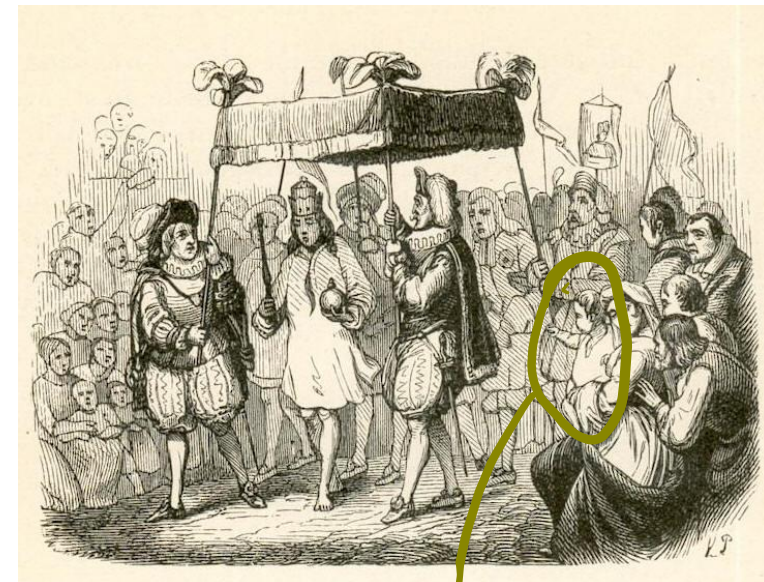




# Summary

# Summary

- Embedded Software Timing does matter!
- OEM's **WCET requirements can lead to poorer quality.** Example: ASIL-D project adds a degradation concept (and thus more complexity) just to fulfill WCET requirements.
- Addressing a purely theoretical WCET binds resources and moves the focus away from real timing issues.
- Let's get together and think about a more sensible future worst case timing approach.



*That's me!*



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# Thank you